

FUTSAL RULES AND REGULATIONS

1 RULES

- 1.1 Futsal events shall be governed by the National Deaf Games General Rules and Regulations.
- 1.2 The tournament will be conducted in accordance with the rules and regulations of the International Football Association (FIFA) along with certain modifications in compliance with the International Committee of Sports for the Deaf (ICSD).

2 ELIGIBILITIES

2.1 For more information, please refer to the General Rules & Regulations.

3 COMPETITION FORMAT

3.1 **EVENTS**

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Men (Deaf/HH) -1^{st} to 3^{rd} placing.

Men Open -1^{st} to 3^{rd} placing.

Men Challenge -1^{st} & 2^{nd} placing.

Women Open -1^{st} to 3^{rd} placing.
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- 3.1.1 The teams participating in the Men events shall be divided into two (2) groups in each category for the tournament where applicable. A draw will be conducted for the purpose of determining the placement of the teams in the groups.
- 3.1.2 The teams participating in the Women events shall be divided into two (2) groups for the tournament. A draw will be conducted for the purpose of determining the placement of the teams in the groups.
- 3.1.3 If the number of entries received in each category is less than 8, the teams shall be played in one (1) group.

3.2 **TYPE OF GROUND**

The futsal pitch is either a hard floor or all-plastic, all-vinyl, or a combination of the two.

3.3 **TEAMS**

- 3.3.1 Each team shall register up to maximum of TEN (10) players.
- 3.3.2 Each team shall field FIVE (5) players, one of whom must be a goalkeeper.
- 3.3.3 Each team is allowed to register up to FIVE (5) substitutes.
- 3.3.4 The number of substitutes made during the match is unlimited. A player who has been replaced may return to the pitch as a substitute for another player.
- 3.3.5 Team who fail to have the minimum number of five players by the time of match commencement shall be automatically disqualified from the Games.

3.4 MATCHES

- 3.4.1 All matches in all categories will be played on a round robin system.
- 3.4.2 Teams will be awarded three (3) points for a win, one (1) point for a draw and zero (0) points for a loss.
- 3.4.3 The team that is awarded a walkover gets three points with the score results (3 0).
- 3.4.5 Upon completion of all their matches, the teams will be ranked according to the number of points accumulated and number of goals scored.
- 3.4.6 In the event of a tie in points, the ranking team shall be determined as follows:
 - a) the team with a greater number of goals scored will be ranked higher, followed by the least number of goals conceded and then goal difference.
 - b) If a tie persists, the results of the earlier match played between the two teams will determine their ranking failing which sudden death kicks will be taken to decide a winner.

3.5 **CAUTIONS AND EXPLUSIONS**

- 3.5.1 A yellow card will be awarded to the player for a foul committed during the game.
- 3.5.2 Any player getting red card will be expelled from the whole tournament.

3.5.3 The Organising Committee is responsible for resolving any other issues that are not covered above and shall render a final decision. Further correspondence will not be entertained.

4 WALKOVERS

- 4.1 There will be a walkover or disqualification if one or both teams turn up with fewer than five players, including the goalkeeper.
- 4.2 In the event of one or both teams failing to turn up and be ready on the Futsal court ten minutes after the scheduled time of play, one or both will be disgualified from the Games.
- 4.3 Teams may be disqualified for submitting ineligible players or for unruly conduct of team members.

5 PROPER ATTIRE

- 5.1 Players must wear proper clothing in the same colour with their numbers printed on the back. It is mandatory to wear shin pads.
- 5.2 All players shall wear the proper footwear (e.g., canvas or leather). The type of ground is a hard floor or all-plastic, all-vinyl, or a combination of the two.
- 5.3 In the event of a clash in colours, the first named team must change to a different colour.
- 5.4 The Organisers reserves the right to disqualify team players at its discretion.

6 HEARING AIDS

- 6.1 Hearing aids, amplification devices, and external cochlear implant parts are not permitted within the restricted zone area.
- 6.2 A restricted zone area is in effect from the moment the athletes enter the badminton court during the warm-up and competition period.

7 PROTESTS

7.1 The Organising Committee must be notified in writing of any protests about the rule of play by the end of the match together with the protest fee of **SGD50.00**. If the protest is dismissed, the fee is forfeited.

8 TECHNICAL RULES AND REGULATIONS

- 8.1 All matches are sanctioned by **Football Association of Singapore (FAS)**.
- 8.2 All players must not wear the hearing aid or cochlear aid during the match.
- 8.3 The referee will use the flag system. The whistle will not be used.
- 8.4 The duration for the tournament is as the following:

Group Stage

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Men (Deaf/HH) – 16 minutes (8 minutes per half, no time interval)
Men Open – 16 minutes (8 minutes per half, no time interval)
Women Open – 16 minutes (8 minutes per half, no time interval)
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Semi-Final / 3rd & 4th Placing.

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Men (Deaf/HH) – 16 minutes (8 minutes per half, no time interval)
Men Open – 16 minutes (8 minutes per half, no time interval)
Men Challenge – 16 minutes (8 minutes per half, no time interval)
Women Open – 16 minutes (8 minutes per half, no time interval)
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Finals

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Men (Deaf/HH) – 20 minutes (10 minutes per half, 2 minutes interval)

Men Open – 20 minutes (10 minutes per half, 2 minutes interval)

Women Open – 20 minutes (10 minutes per half, 2 minutes interval)

Men Challenge – 20 minutes (10 minutes per half, 2 minutes interval)
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8.5 As of the date of printing, the Rules and Regulations shown above are current. The Organising Committee reserves the right to add, delete, and/or alter the Rules and Regulations at any time as it sees fit.